

**DEPARTMENT OF TECHNOLOGY EDUCATION, IER  
UNIVERSITY OF THE PUNJAB, LAHORE-PAKISTAN  
Course Outline**

<b>Programme</b>	BS Technology Education	<b>Course Code</b>	<b>BSTE301</b>	<b>Credit Hours</b>	3
<b>Course Title</b>	<b>Engineering Graphics</b>				
<b>Course Introduction</b>					
This course provides a basic introduction to Engineering Graphics. Students will learn the fundamental principles of technical drawing, geometric construction, and graphical communication. The course includes theoretical understanding and practical exercises to develop foundational skills in engineering graphics.					
<b>Learning Outcomes</b>					
On the completion of the course, the students will:					
<ol style="list-style-type: none"> <li>1. Understand basic concepts and terminology of engineering graphics.</li> <li>2. Apply principles of geometric construction.</li> <li>3. Create and interpret technical drawings.</li> <li>4. Use standard drawing tools and techniques.</li> <li>5. Communicate design ideas effectively through graphical means.</li> </ol>					
<b>Course Content</b>				<b>Assignments/Readings</b>	
<b>Week 1</b>	<b>Introduction to Engineering Graphics</b>				
	<ul style="list-style-type: none"> <li>• <b>Unit 1.1:</b> Overview of Engineering Graphics</li> <li>• <b>Unit 1.2:</b> Importance and Applications</li> </ul>				
<b>Week 2</b>	<b>Basic Drawing Tools and Techniques</b>				
	<ul style="list-style-type: none"> <li>• <b>Unit 2.1:</b> Introduction to Drawing Tools</li> <li>• <b>Unit 2.2:</b> Basic Drawing Techniques</li> </ul>				
<b>Week 3</b>	<b>Geometric Construction</b>				
	<ul style="list-style-type: none"> <li>• <b>Unit 3.1:</b> Basic Geometric Shapes</li> <li>• <b>Unit 3.2:</b> Construction Techniques</li> </ul>				
<b>Week 4</b>	<b>Orthographic Projection</b>		Create orthographic		

	<ul style="list-style-type: none"> <li>• <b>Unit 4.1:</b> Principles of Orthographic Projection</li> </ul>	projections of a given object
	<ul style="list-style-type: none"> <li>• <b>Unit 4.2:</b> Creating Orthographic Views</li> </ul>	
<b>Week 5</b>	<b>Isometric Drawing</b>	Develop isometric drawings of simple objects
	<ul style="list-style-type: none"> <li>• <b>Unit 5.1:</b> Introduction to Isometric Drawing</li> </ul>	
	<ul style="list-style-type: none"> <li>• <b>Unit 5.2:</b> Techniques for Isometric Projection</li> </ul>	
<b>Week 6</b>	<b>Sectional Views</b>	Create sectional views of a given object
	<ul style="list-style-type: none"> <li>• <b>Unit 6.1:</b> Purpose of Sectional Views</li> </ul>	
	<ul style="list-style-type: none"> <li>• <b>Unit 6.2:</b> Creating Sectional Drawings</li> </ul>	
<b>Week 7</b>	<b>Dimensioning and Tolerance</b>	Annotate a technical drawing with dimensions and tolerances
	<ul style="list-style-type: none"> <li>• <b>Unit 7.1:</b> Principles of Dimensioning</li> </ul>	
	<ul style="list-style-type: none"> <li>• <b>Unit 7.2:</b> Tolerance Techniques</li> </ul>	
<b>Week 8</b>	<b>Auxiliary Views</b>	Develop auxiliary views of a complex object
	<ul style="list-style-type: none"> <li>• <b>Unit 8.1:</b> Understanding Auxiliary Views</li> </ul>	
	<ul style="list-style-type: none"> <li>• <b>Unit 8.2:</b> Creating Auxiliary Projections</li> </ul>	
<b>Week 9</b>	<b>Pictorial Drawings</b>	Create pictorial drawings of mechanical components
	<ul style="list-style-type: none"> <li>• <b>Unit 9.1:</b> Introduction to Pictorial Drawings</li> </ul>	
	<ul style="list-style-type: none"> <li>• <b>Unit 9.2:</b> Techniques for Creating Pictorial Views</li> </ul>	
<b>Week 10</b>	<b>Drafting Standards and Conventions</b>	Research and present on international drafting standards
	<ul style="list-style-type: none"> <li>• <b>Unit 10.1:</b> Introduction to Drafting Standards</li> </ul>	
	<ul style="list-style-type: none"> <li>• <b>Unit 10.2:</b> Applying Drafting Conventions</li> </ul>	
<b>Week 11</b>	<b>Working with Scales</b>	Create a drawing using

	<ul style="list-style-type: none"> <li>• <b>Unit 11.1:</b> Understanding Different Scales</li> </ul>	different scales for different parts
	<ul style="list-style-type: none"> <li>• <b>Unit 11.2:</b> Applying Scales in Drawings</li> </ul>	
<b>Week 12</b>	<p style="text-align: center;"><b>Graphical Communication</b></p> <ul style="list-style-type: none"> <li>• <b>Unit 12.1:</b> Importance of Graphical Communication</li> </ul>	Present a design project using graphical methods
	<ul style="list-style-type: none"> <li>• <b>Unit 12.2:</b> Techniques for Effective Communication</li> </ul>	
<b>Week 13</b>	<p style="text-align: center;"><b>Assembly Drawings</b></p> <ul style="list-style-type: none"> <li>• <b>Unit 13.1:</b> Introduction to Assembly Drawings</li> </ul>	Create an assembly drawing of a simple mechanical system
	<ul style="list-style-type: none"> <li>• <b>Unit 13.2:</b> Techniques for Creating Assembly Views</li> </ul>	
<b>Week 14</b>	<p style="text-align: center;"><b>Engineering Design Process</b></p> <ul style="list-style-type: none"> <li>• <b>Unit 14.1:</b> Overview of the Design Process</li> </ul>	Develop a design project plan integrating engineering graphics
	<ul style="list-style-type: none"> <li>• <b>Unit 14.2:</b> Role of Graphics in Engineering Design</li> </ul>	
<b>Week 15</b>	<p style="text-align: center;"><b>Final Project Development</b></p> <ul style="list-style-type: none"> <li>• <b>Unit 15.1:</b> Planning and Designing the Final Project</li> </ul>	Develop and present a final engineering graphics project
	<ul style="list-style-type: none"> <li>• <b>Unit 15.2:</b> Implementing the Final Project</li> </ul>	
<b>Week 16</b>	<p style="text-align: center;"><b>Course Review and Final Assessment</b></p> <ul style="list-style-type: none"> <li>• <b>Unit 16.1:</b> Review of Key Concepts and Themes</li> </ul>	Group presentation summarizing key learning from the course
	<ul style="list-style-type: none"> <li>• <b>Unit 16.2:</b> Comprehensive Final Exam</li> </ul>	
<b>Textbooks and Reading Material</b>		
<p><b>1. Textbooks.</b></p> <ul style="list-style-type: none"> <li>○ Technical Drawing with Engineering Graphics by Frederick E. Giesecke, Alva Mitchell, and Henry C. Spencer</li> </ul> <p><b>2. Suggested Readings</b></p>		

- Engineering Drawing and Design by David A. Madsen and David P. Madsen

### Teaching Learning Strategies

1. **Lectures:** To introduce and explain key concepts and theories.
2. **Hands-on Labs:** To provide practical experience with robotics components and programming.
3. **Assignments and Projects:** To reinforce learning and encourage application of concepts in real-world scenarios.

### Assessment

Sr. No.	Elements	Weight age	Details
1.	Midterm Assessment	35%	Written Assessment at the mid-point of the semester.
2.	Formative Assessment	25%	Continuous assessment includes: Classroom participation, assignments, presentations, viva voce, attitude and behavior, hands-on-activities, short tests, projects, practical, reflections, readings, quizzes etc.
3.	Final Assessment	40%	Written Examination at the end of the semester. It is mostly in the form of a test, but owing to the nature of the course the teacher may assess their students based on term paper, research proposal development, field work and report writing etc.